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SAMPLE Game Sheet - Filling in your game sheet

Legend of completed game sheet

- 1. Game Number: per either YSMHL or SRLL schedule
- 2. Date of Game: e.g. Sept 20th, 2010
- 3. **Location of Game**: King City or Nobleton
- 4. Division: e.g. Tyke, Novice, Atom, Peewee, Bantam, Minor Midget or Midget
- 5. Category: e.g. A for Rep or LL for local league
- 6. League: YSMHL or SRLL
- 7. Playoff Game: Complete only for playoffs (OMHA, or League and list 'Game # x of y' for

the series)

- 8. Type of Game: League, Exhibition, Tournament
- 9. Length of Game: Fill in the length of time for each period.
- 10. Curfew Time/Flood: Completed by Home Team, initialed by both coaches if there is no curfew then "no curfew" <u>must be recorded</u> and initialed by both coaches.
- 11. Home Team: NobleKing
- 12. **Player List:** Names and Numbers, include "C", "A", "AP" designations. DO NOT list absent or suspended players, remove/scratch from ALL copies. Remember to add players if they show up late for the game **has to match Roster Exactly**
- 13. **Suspended Player/Officials List**: Player Name and 'Game x of y' (Do not list infraction)
- 14. **Team Official List:** (as per Official Roster) there has to be a Head Coach listed. If Head Coach is absent then the team's Assistant Coach is placed in the Head Coach position.
- 15. **League Convener box:** Includes address and contact information of the League Convenor for the division. Game sheets must be sent to the League Convenor. If a photo is taken on a smart phone then it has to be "in focus", of the whole game sheet, taken at 90° and sent as "actual size" or the largest file size. Anything smaller than "actual size" means we cannot enlarge the photo to read the game sheet "in focus". Some scans (PDF files) are of only two thirds of the game sheet (letter size) but the game sheets are legal size. If this means two scans, one scan of the left side and one of the right side, that is acceptable.
- 16. **Referee Information:** Completed by Refs at end of the game, they will also check the game sheet for completeness at the start and end of the game. Refs add any penalty or injury details to the back of the white sheet.
- 17. Scorekeeper details: Scorekeeper to complete with name and phone number.